

# Computing TVBW Mapping Class Group Representations

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# The Property F conjecture

## Conjecture (Rowell)

*Let  $\mathcal{C}$  be a braided fusion category and let  $X$  be a simple object in  $\mathcal{C}$ . The braid group representations  $\mathcal{B}_n$  on  $\text{End}(X^{\otimes n})$  have finite image for all  $n > 0$  if and only if  $X$  is weakly integral (i.e.  $\text{FPdim}(X)^2 \in \mathbf{Z}$ ).*

# Modified Property F conjecture

## Conjecture

*The Turaev-Viro-Barrett-Westbury (TVBW) mapping class group representation associated to a compact surface  $\Sigma$  and spherical fusion category  $\mathcal{A}$  has finite image iff  $\mathcal{A}$  is weakly integral.*

Test cases:

- $\mathcal{A} = \text{Vect}_G^\omega$
- $\mathcal{A} = \mathcal{TY}(\mathbb{Z}_N, \cdot, \cdot)$

## Related Work (Vect $_G^\omega$ case)

### Theorem (Ng–Schauenberg)

*Every modular representation associated to a modular category has finite image.*

### Theorem (Etingof–Rowell–Witherspoon)

*The braid group representation associated to the modular category  $\text{Mod}(D^\omega(G))$  has finite image.*

### Theorem (Fjelstad–Fuchs)

*Every mapping class group representation of a closed surface with at most one marked point associated to  $\text{Mod}(D(G))$  has finite image.*

## Theorem (G.)

*The image of any  $\text{Vect}_G^\omega$  TVBW representation  $\rho$  of a mapping class group of an orientable, compact surface  $\Sigma$  with boundary is finite.*

Idea of proof:

Show that the representation of each Birman generator lies in a quotient of a finite group of monomial matrices.

# The TVBW space associated to a 2-manifold

- Using Kirillov's definitions, the representation space we consider is

$$H := \frac{\mathcal{A}\text{-colored graphs in } \Sigma}{\text{local relations}}$$

- The vector space  $H$  is canonically isomorphic to the usual (triangulation-based) TVBW state sum vector space associated to  $\Sigma$ .

- Let  $\Gamma \subset \Sigma$  be an undirected finite graph embedded in  $\Sigma$ .

# Colored graphs in $\Sigma$

- Let  $\Gamma \subset \Sigma$  be an undirected finite graph embedded in  $\Sigma$ .
- Define  $E^{or}$  to be the set of orientation edges of  $\Gamma$ , i.e. pairs  $\mathbf{e} = (e, \text{orientation of } e)$ ; for such an oriented edge  $\mathbf{e}$ , we denote by  $\bar{\mathbf{e}}$  the edge with opposite orientation.



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- A *coloring* of  $\Gamma$  is the following data:
  - Choice of an object  $V(\mathbf{e}) \in \text{Obj } \mathcal{A}$  for every oriented edge  $\mathbf{e} \in E^{or}$  so that  $V(\bar{\mathbf{e}}) = V(\mathbf{e})^*$ .

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  - Choice of a vector  $\varphi(v) \in \text{Hom}_{\mathcal{A}}(1, V_1 \otimes \cdots \otimes V_n)$  for every interior vertex  $v$ , where  $\mathbf{e}_1, \dots, \mathbf{e}_n$  are edges incident to  $v$ , taken in counterclockwise order and with outward orientation.

# Local relations

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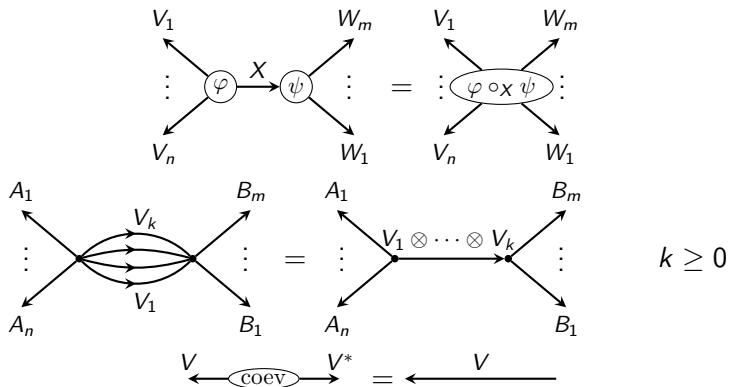
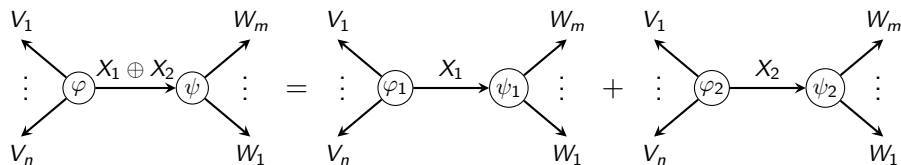


Figure: The remaining local relations.

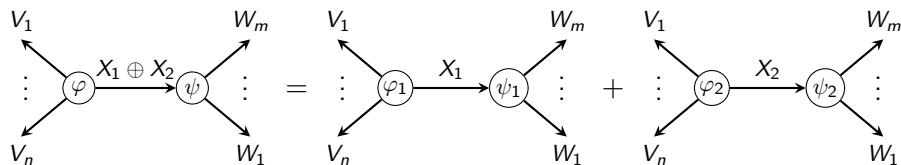
# Consequences of the local relations



**Figure:** Additivity in edge colorings. Here  $\varphi_1, \varphi_2$  are compositions of  $\varphi$  with projector  $X_1 \oplus X_2 \rightarrow X_1$  (respectively,  $X_1 \oplus X_2 \rightarrow X_2$ ), and similarly for  $\psi_1, \psi_2$ .

- Additivity in edge colorings

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- Additivity in edge colorings
- A colored graph may be evaluated on any disk  $D \subset S$ , giving an equivalent colored graph  $\Gamma'$  such that  $\Gamma'$  is identical to  $\Gamma$  outside of  $D$ , has the same colored edges crossing  $\partial D$ , and contains at most one colored vertex within  $D$ .

# First Dehn twist

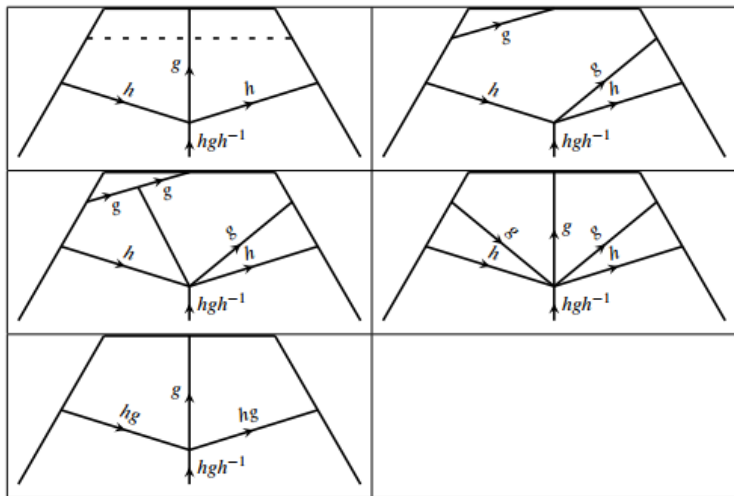


TABLE 1. First type of Dehn twist. Unlabeled interior edges are colored by the group identity element.



# Second Dehn twist

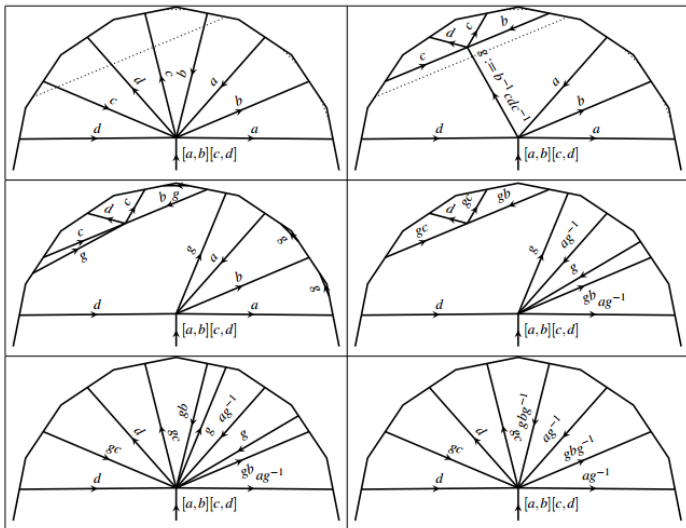


TABLE 2. Second type of Dehn twist.

# Braid generator

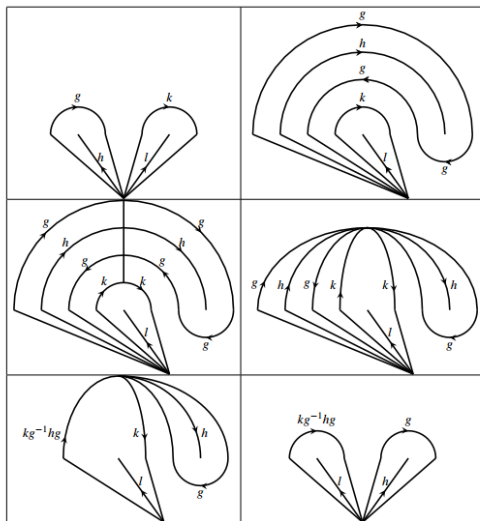


TABLE 3. A braid generator. Unlabeled interior edges are colored by the group identity element.

# Dragging a point

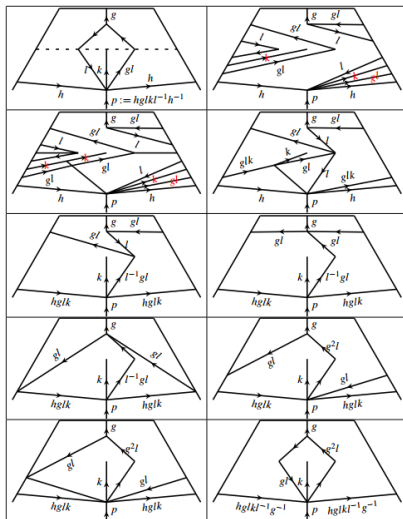


TABLE 4. Pulling a boundary component along a generator for the fundamental group of the corresponding closed surface. Unlabeled interior edges are colored by the group identity element.

## Next step: Tambara-Yamagami categories

Let  $A$  be a finite abelian group,  $\chi$  a bicharacter on  $A$ , and  $\nu \in \{\pm 1\}$ . The **Tambara-Yamagami category**  $\mathcal{TY}(A, \chi, \nu)$  is the skeletal spherical category with simple objects  $\{a : a \in A\} \cup \{m\}$ , fusion rules given by

$$a \otimes b = ab \text{ for } a, b \in A \quad a \otimes m = m \quad m \otimes m = \bigoplus_{a \in A} a,$$

and the following nontrivial structural morphisms

$$\alpha_{a,m,b} = \chi(a, b) \text{id}_m \quad \alpha_{m,a,m} = \bigoplus_{b \in A} \chi(a, b) \text{id}_b$$

$$\alpha_{m,m,m} = (\nu|A|^{-1/2} \chi^{-1}(a, b) \text{id}_m)_{a,b \in A},$$

$$j_m = \nu \text{id}_m \quad \text{ev}_m = \nu|A|^{1/2} \pi_1$$

### Theorem (Rowell–Wenzl)

*The images of the braid group representations on  $\text{End}_{SO(N)_2}(S^{\otimes n})$  for  $N$  odd are isomorphic to images of braid groups in Gaussian representations; in particular, they are finite groups.*

- Why are Tambara-Yamagami categories interesting?
  - Multi-fusion channels ( $m \otimes m = \bigoplus_{a \in A} a$ )
  - Gauging (with respect to group inversion action on  $\mathbf{Z}_N$ )
- Problem: Want to calculate actual matrices

Easiest example (first Dehn twist,  $\text{Vect}_G^\omega$ ):

$$\begin{aligned}
 & \frac{\omega(h, g, h^{-1})\omega(h, gh^{-1}, hg^{-1}h^{-1})\omega(g, h^{-1}, hg^{-1}h^{-1})\omega(g, g^{-1}h^{-1}, h)}{\omega(g^{-1}, g^{-1}, g)\omega(g^{-1}, g^{-1}h^{-1}, h)\omega(g^{-1}, h^{-1}, hg^{-1}h^{-1})\omega(g, g^{-2}h^{-1}, hg)} \\
 & \quad \frac{\omega(g, g^{-1}, h^{-1})\omega(g, g^{-1}h^{-1}, h)\omega(g^{-1}h^{-1}, h, g)\omega(g^{-2}h^{-1}, h, g)}{\omega(g, g^{-1}h^{-1}, hg^{-1}h^{-1})\omega(hg, h^{-1}, hg^{-1}h^{-1})\omega(hg, g, g^{-1}h^{-1})} \\
 & = \frac{\omega(h, g, g^{-1}h^{-1})\omega(g, g^{-1}h^{-1}, h)}{\omega(g^{-1}, g^{-1}, g)\omega(g^{-1}, g^{-1}h^{-1}, h)\omega(g^{-1}, h^{-1}, hg^{-1}h^{-1})\omega(g, g^{-2}h^{-1}, hg)} \\
 & \quad \frac{\omega(g, g^{-1}, h^{-1})\omega(g, g^{-1}h^{-1}, h)\omega(g^{-1}h^{-1}, h, g)\omega(g^{-2}h^{-1}, h, g)}{\omega(g, g^{-1}h^{-1}, hg^{-1}h^{-1})\omega(hg, g, g^{-1}h^{-1})} \\
 & = \frac{\omega(h, g, g^{-1}h^{-1})\omega(g, g^{-1}h^{-1}, h)}{\omega(g^{-1}, g^{-1}, g)\omega(g^{-1}, g^{-1}h^{-1}, h)\omega(g, g^{-2}h^{-1}, hg)} \\
 & \quad \frac{\omega^2(g, g^{-1}, h^{-1})\omega(g, g^{-1}h^{-1}, h)\omega(g^{-1}h^{-1}, h, g)\omega(g^{-2}h^{-1}, h, g)}{\omega(g, g^{-1}, g^{-1}h^{-1})\omega(hg, g, g^{-1}h^{-1})} \\
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 & = \frac{\omega(h, g, g^{-1}h^{-1})\omega^2(g, g^{-1}h^{-1}, h)\omega^2(g, g^{-1}, h^{-1})\omega^2(g^{-1}h^{-1}, h, g)}{\omega(hg, g, g^{-1}h^{-1})} \\
 & = \frac{\omega(h, g, g^{-1}h^{-1})\omega^2(g^{-1}h^{-1}, h, g)}{\omega^2(g^{-1}, h^{-1}, h)\omega(hg, g, g^{-1}h^{-1})}
 \end{aligned}$$

# Why is it hard?

- Computationally intensive
- High level of abstraction



# Solution: Haskell

```
data ColoredGraph = ColoredGraph
  { vertices      :: [InteriorVertex]
  , edges        :: [Edge]
  , disks        :: [Disk]
  , perimeter    :: Disk -> [Edge]

  -- image under contractions
  , imageVertex   :: Vertex -> Vertex

  , edgeTree     :: Vertex -> Tree Edge
  , morphismLabel :: InteriorVertex
                  -> Morphism
  , objectLabel  :: Edge -> Object
  }
```

# Objects

```
data Object
  = OVar InitialEdge
  | One
  | Star Object
  | Tensor0 Object Object
```

# Morphisms

```
data Morphism
  = Phi
  | Id Object
  | Lambda Object
  | LambdaI Object
  | Rho Object
  | RhoI Object
  | Alpha Object Object Object
  | AlphaI Object Object Object
  | Coev Object
  | Ev Object
  | TensorM Morphism Morphism
  | PivotalJ Object
  | PivotalJI Object
  | Compose Morphism Morphism
```

# Local Moves

```
tensor :: Disk -> State Stringnet ()  
contract :: Edge -> State Stringnet InteriorVertex  
connect :: Edge -> Edge -> Disk -> State Stringnet Edge  
addCoev :: Edge  
  -> State Stringnet (InteriorVertex, Edge, Edge)
```

# Vertex Hom-Space Moves

```
associateL ::
```

```
  InteriorVertex -> Tree Edge -> State Stringnet (Tree Edge)
```

```
associateR ::
```

```
  InteriorVertex -> Tree Edge -> State Stringnet (Tree Edge)
```

```
isolateR :: InteriorVertex -> State Stringnet ()
```

```
isolateL :: InteriorVertex -> State Stringnet ()
```

```
zMorphism :: Object -> Object -> Morphism -> Morphism
```

```
zRotate :: InteriorVertex -> State Stringnet ()
```

```
isolate2 :: Edge -> Edge -> InteriorVertex
```

```
  -> State Stringnet ()
```

## Two-Complex Datatypes (partially specific to braid move)

```
data Puncture = LeftPuncture | RightPuncture
data InteriorVertex = Main | Midpoint Edge | Contraction Edge
data Vertex = Punc Puncture | IV InteriorVertex
data InitialEdge = LeftLoop | RightLoop | LeftLeg | RightLeg
data Edge
  = IE InitialEdge
  | FirstHalf Edge
  | SecondHalf Edge
  | Connector Edge Edge Disk
  | TensorE Edge Edge
  | Reverse Edge
data Disk = Outside | LeftDisk | RightDisk | Cut Edge
```

# Braid move

```
(_,l1,r1) <- addCoev $ IE LeftLoop
(_,l2,r2) <- addCoev $ IE LeftLeg
(_,r13,l3) <- addCoev r1
(_,_,r4) <- addCoev $ IE RightLoop
e1 <- connect (rev l1) r2 LeftDisk
e2 <- connect (rev l2) (rev r13) (Cut $ e1)
e3 <- connect l3 r4 Outside
contract e1
contract e2
contract e3
tensor (Cut $ rev e1)
tensor (Cut $ rev e2)
tensor (Cut $ rev e3)
v <- contract r4
```

+ some reassociating

# Tambara-Yamagami types ( $A = \mathbb{Z}_N$ )

```
newtype AElement = AElement Int
```

```
newtype RootOfUnity = RootOfUnity AElement
```

```
data Scalar = Scalar  
  { coeff :: [Int]  
  , tauExp :: Sum Int  
  }
```

A scalar is represented as  $\tau^k \sum_{i=0}^{N-1} a_i \zeta_N^i$



# TambaraYamagami types

```
data SimpleObject =  
  -- Group-element-indexed simple objects  
  AE !AElement  
  
  -- non-group simple object  
  | M  
  
newtype Object = Object  
  { multiplicity_ :: [Int]  
  }
```

# Tambara-Yamagami types

```
data Morphism = Morphism
  { domain    :: Object
  , codomain  :: Object
  , subMatrix_ :: [M.Matrix Scalar]
  }
```

# Tambara-Yamagami types

```
data BasisElement = BasisElement
  { initialLabel :: S.InitialEdge -> SimpleObject
  , oneIndex    :: Int
  }
```

# Next steps

- Verify braid relations
- Compare with Ising  $R$ -matrices
- Optimize composition to be local wrt tensor products
- Other mapping class group generators
- Other categories

# Thanks

Thanks for listening!